

# PUPPET MASTER

All New Adventures Based On Characters And Situations Created In The Hit Movie

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Glenn Lumsden Artwork Lettering

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Creative Director

Based On Characters Created By CHARLES BAND

Special thanks to Charles Band and Mickey Kaiserman

### They've Got No Strings On Me!

Welcome to the second issue of the first Eternity Comics/Full Moon collaboration, "Puppet Master." The story really kicks into high gear with this issue and Glenn's art, with a tip of the inker's hat to David, is coming into its own before our very eyes. (And if you think this issue is something, wait until you see #3!)

As this is being written, the issue in your hands is at the color separators, who are busying themselves trying to match flesh (and blood) tones. David putting the finishing touches on the third issue's coloring and Glenn is inking the fourth and final issue. What all that means is that we don't have any letters on the first issue. So write already, willya?

Though the "Puppet Master" series comes to a remarkable (and quite violent) conclusion with the fourth issue, the Eternity/ Full Moon arrangement will definitely continue. The next project is a series called "SubSpecies." The movie, a modern twist on the vampire legend, is currently lensing in Yugoslavia (where, apparently, they have the best assortment of ancient castles).

Eternity will be releasing a four-issue full color mini-series filling in the movie's back-story--that is, the events that lead up to the start of the film. Lowell Cunningham has signed to write and M.C. Wyman and Terry Pallot will illustrate. The first issue is set for a May release.

Other projects based on upcoming Full Moon movies will be announced shortly, so keep your ear to the ground--although not to close. You might get it sliced off!

-- Tom Mason

Our Story Thus Far: After his wife, Elsa, is killed by Gestapo agents in a raid at his workshop, Puppet Master Andre Toulon and his "children" collect the necessary life fluids to bring her back to life. But when the Nazis get too close to him and the secret process of resurrection is nearly discovered, Toulon kills himself in order to protect the formula and his puppets, who are now left to their own devices.

So, move your peepers to the right and start reading Chapter Two, "The Master Bedroom."

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Recommended For Mature Readers

Controller

































































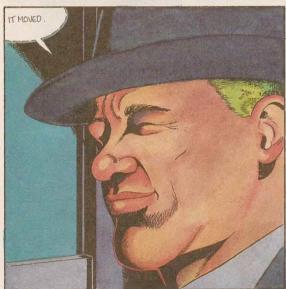










































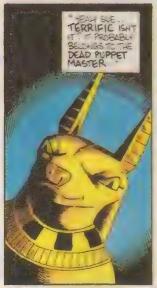






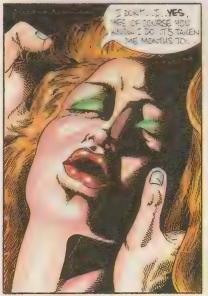
































































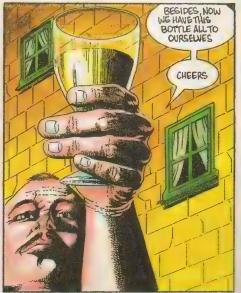


























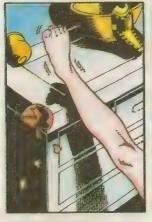




































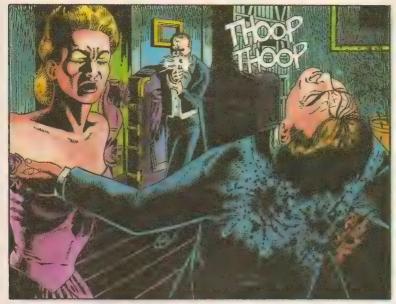










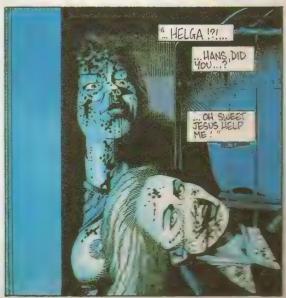
















































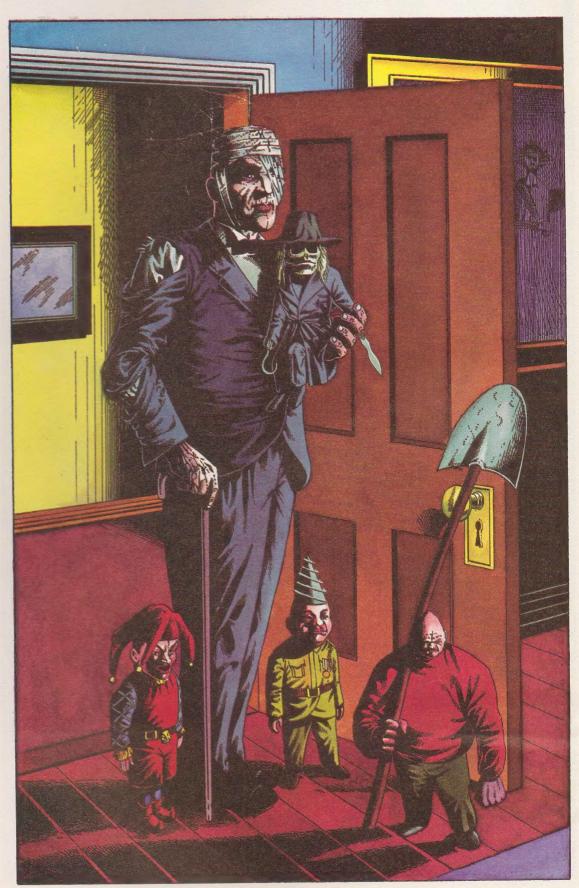












G'day.

Last March (1990) while visiting some mates in the U.S., I dropped in on Glenn's and my American publisher just outside of L.A. at Malibu Graphics. Having already contracted out The Southern Squadron, I was hoping to interest the boys in our Australian Penthouse project Bodyguard-a series that the commercially (and voyeuristically) minded Chris Ulm and Tom Mason snatched up sight unseen after two minutes of bawdy descriptions while riding the stretch limo to Dave's villa.

The next morning, contract signed, I decided to push my luck. Had they any projects in development requiring a creative team? As a matter of fact, they did. A graphic adaptation of Full Moon Productions' movie, The Puppet Master.

I listened fascinated as Tom described it. A horror film starring five blood-thirsty, living puppets created by a 1930's puppeteer who escapes two Nazi assailants by committing suicide. As Tom spoke, my mind conjured up images of black sedans, rain drenched alleys, knives in the dark and evil, stringless puppets. The potential...

...I wanted this project.
I only had one
concern; "the story, is it
any good?" "That's the
best part," smiled Tom.
"You don't have to use the
film's, so long as you keep

#### A Before-

#### The-Scenes

#### Look At

## **Puppet Master**

within the spirit and use the puppets, you can write what you like."

Back in Australia, armed with the video and an eight page treatment of the film's sequel (*Puppet Master II*), I went to work. The movie was entertaining, exciting, and as I expected, the puppets stole the show. Best of all, it set one's mind to thinking.

Who was the Puppet Master?

How did he create his puppets?

Why did he, presumably a kindly old man, decide to build his creations as engineers for murder?

Who were the two Germans?

And why, why did the Puppet Master commit suicide?

I discussed it with
Glenn and we decided that
the answers would form
the basis of our graphic
series. I plotted the four
books, posted my
breakdowns and awaited
Malibu's answer...

...We got the project!
I forwarded Glenn the first script and within two weeks he sent back the first ten pages. They were wonderful. Malibu thought so, too. They exhibited them at the 1990 Chicago Con to unexpected critical

acclaim With art the calibre that Glenn was producing I was sure that the *Puppet Master* was going to be something special. My only concern now lay with Full Moon and their reactions. From only a handful of clues we had given their puppets an origin, their Nazis a mission and the Puppet Master a history. Would they approve of our treatment?

They did. So much so that *Puppet Master* became Malibu Graphics first full color comic.

As you would have discovered by now, each of the stories in the four books were designed to be read separately and as one chapter of a four-part novel. Likewise, this graphic series was created to work independently and in conjunction with Full Moon's Puppet Master films. Despite the fact that the books' stories are new and distinct from those of the movies, maximum care was taken to insure that the story elements common to each tie in as closely as possible. The books are, therefore, not so much an alternative to the film but rather a companion.

If you enjoy this series, I hope that you take the opportunity to view Full Moon's *Puppet Master* and (soon to be released on video) *Puppet Master II* movies for yourself.

No strings attached—those puppets are something else.

Take care, Dave de Vries